



'The Kaiyō Mission' is a unique story about peaceful yet dangerous space exploration. Control a submarine or a diver into the depths of unknown underwater worlds and take photographs of alien animals, plants and artefacts. Continue your journey through this casual, side-scroller, exploration game and collect stars to unlock more secrets before travelling to an alien home planet and play their traditional games. Based on real research and a hard science-fiction adventure, this game under development enables you to participate in the search for extra-terrestrial life on Enceladus in the Saturnian planetary system... and beyond.

A tutorial level is available, and the bonus mission phase with several self-contained games is opened upon successful completion of the initial three phases. Some traditional games of the Basaa tribe are included in the bonus mission phase perpetuating these parts of African culture that are threatened of being lost in the near future...

**Status:** In development

**Platform:** Windows (10 and above)

**Memory:** 8MB RAM

**Storage:** 2GB available space

**Recommended:** Requires a 64-bit processor and operating system

**Author:** eXplore Studio

**Genre:** Adventure

**Made with:** Blender, Unreal Engine

**Tags:** Underwater, exploration, space, sci-fi, adventure, aliens, casual, submarine, atmospheric, family friendly

**Accessibility:** Color-blind friendly, subtitles, interactive tutorial

The Kaiyo Mission is the first indie game of its genre localised in the Basaa language which is widely spoken in Western Africa.

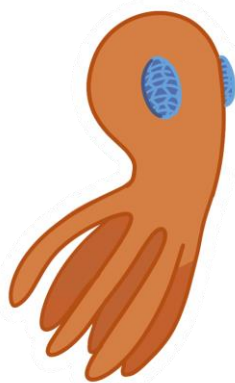
The different vision modes, sound effects and music make the experience varied and engaging. Some of the context is realistic to a certain extent, based on real research, science and hard science-fiction. The player is placed in an international context, where humanity works together to push the boundaries of our knowledge and understanding.



**Languages:**

Arabic, Basaa, Bavarian, Chinese, English, French, German, Italian, Malay, Polish, Portuguese, Russian, Spanish, Swahili, Turkish

The Kaiyo Mission uses African music in its science-fiction game: Not many people associate space travel and the exploration of our universe with anything related to Africa. This is often so, because many of us are biased to rather associate these topics with classical music, or sometimes western music, or bespoke 'futuristic' music. The Kaiyō Mission wants to break this sub-conscious bias.



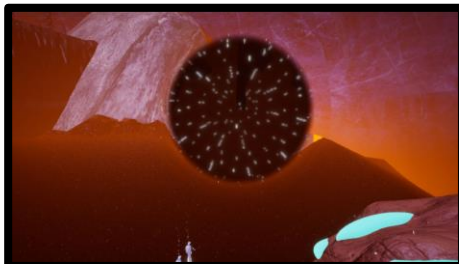
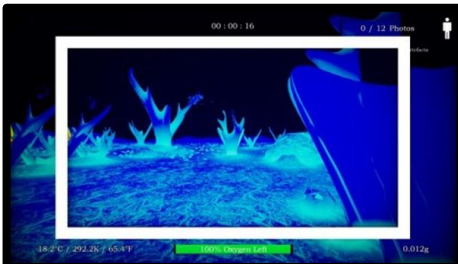
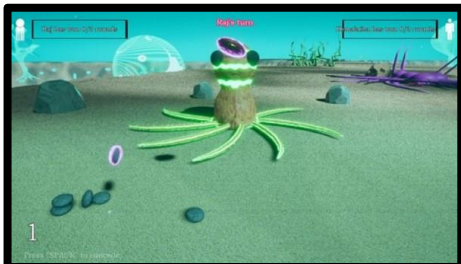
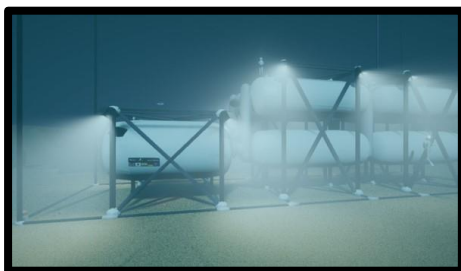
**Links:**

Website - <https://explorestudiogames.com>

Steam - [https://store.steampowered.com/app/2248280/The\\_Kaiyo\\_Mission](https://store.steampowered.com/app/2248280/The_Kaiyo_Mission)

Itch.io - <https://thekaiyomission.itch.io>

YouTube - <https://www.youtube.com/@thekaiyomission>



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